

School Of Petroleum Management

ENERGY CUP 2017 RULE BOOK



General Details:

- There can be one team from each and every college. (Other than the home side).
- The size of the contingent should **not exceed 30 players** wherein minimum **6 girls** should participate.
- The teams with maximum overall points at the completion of all the designated sports of Energy Cup will be declared as **“Winners of Energy Cup 2017”**.
- The next team with maximum overall points will be considered as **Runners-up of Energy Cup 2017”**.
- Details about each event are given in the document.
- The schedule of events shall be fixed and all participating colleges will be notified well in advance.
- All participants must bring their ID cards.

Criteria of selecting overall ENERGY CUP 2017 Winner:

- 10-10 points will be rewarded to the overall score of the Teams for winning per match of any sport.
- Team with maximum points at the end of the **Energy Cup 2017** will be declared as the **Winners** of the event.

Conduct/Protest

For all games and sports,

1. The decision of the referees/umpires will be final and binding and no protest shall be entertained on the field. Therefore, any team leaving the field of play and conceding a walk over as a mark of protest shall be disqualified from that particular sport. Any argument with the officials will lead to that team's disqualification from the particular event.
2. Any protest against the decision of a referee/umpire on a point of rule, or any other protest in connection with the tournament should be addressed to the SPM Sports Committee officials within an hour and be provided in writing.
3. A team/competitor would be permitted a grace period of 15 minutes from the announced time of an event, after which a walk over is granted to the opposition, unless genuine reasons are presented by the respective team member or authority/official in charge of the contingent and those reasons are accepted by SPM Sports Committee.

Eligibility

- All corporates are eligible to participate in the **Energy Cup 2017**.
- All bonafide full time students of colleges, who will be receiving degree/diploma from their respective colleges, will be eligible to participate.

Schedule and Draws

The entire event will be held as per the schedule and time decided by the SPM Sports Committee and the entries shall be sent to the organizing secretary of the respective participating colleges by SPM Sports Committee well in advance.

There will be no rescheduling of an event; in case of withdrawal the opposing team will receive a walk over. The entire program of the sports meet will be arranged as per the schedule drawn by the SPM Sports Committee.

Officials for the meet:

The SPM Sports Committee shall be responsible for selecting competent umpires/referees whose decisions on all points of fact shall be final and binding.

The events in Energy Cup 2016 would be:

- Cricket (Boys)
- Football (Boys)
- Table Tennis (Boys and Girls)
- Volleyball (Boys)
- Throw Ball (Girls)
- Chess (Unisex)
- Badminton (Boys and Girls)



Detailed Rules and Format of Events



Cricket

- A team will have 11 players a side [+3 reserves].
- Each match would be of 12 over a side and final would be of 15 over a side.
- First 3 overs in each game would be a compulsory power play. In a power play maximum 2 players can be fielded out of the inner circle.
- A bowler can bowl a maximum of 3 overs.
- All rules of International Cricket **except LBW** apply.
- The match would be played with hard tennis ball.
- The decision of On Field Umpires would be final. In case of any issue please report to SPM Sports Committee.
- In case of Tie, there will be a Super Over.
- **Super Over:**
 - a) Each team will chose one bowler to bowl and three batsmen to bat during the super over. The same ball used in the match will be used in super over.
 - b) The team batting second in the match will bat first in the super over.
 - c) In case scores are level, the team hitting maximum sixes in the match will win. If that is also same then the team with maximum four wins the match. If it is also same then the team hitting maximum twos will win the match. And if that also comes to be same then Super Over will be bowled again with order of batting and bowling in previous super over reversed.
 - d) In case two wickets fall, it is counted as all-out and the total made before losing the wicket is final.



Football

- Each team should have 9 players i.e. 8 outfield players + 1 goalkeeper [+5 reserves].
 - The event will be in knockout format and winning teams will qualify for the next round i.e. quarter finals.
 - Duration: The total duration of the match will be 45 (20-5-20) minutes.
 - In case there is no result after the stipulated time, extra time of 10 minutes (5 minutes one half) will be given. If there is no result after the extra time, the results will be decided according to the penalty shootout.
 - The allowance for time lost is at the discretion of the referee.
 - Offside Rules: There is no offside rule.
 - There will be no rolling substitutes, and only 3 substitutes are allowed and while making the substitution the referee must be notified.
 - Card Rules:
 - a. A player shown 2 yellow cards or a red card in a match is compelled to leave the field for that match and is not permissible to play the next match.
 - b. If any player receives 2 Yellow cards before the semi-finals, he is not allowed to take part in the semi-finals. For the finals any yellow cards received before semi- finals is nullified.
 - Back Pass Rules:
 - a. The goalkeeper is not allowed to catch a back pass made by foot. In that case an indirect free kick is awarded.
 - b. Back pass made only by head or chest can be caught by the goalkeeper.
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Table Tennis

- This will be held in a team of 4-5 members, with minimum 2 boys and 2 girls.
 - There would be 5 matches and the team that wins 3 matches first would be declared winner of the particular match.
 - There will be **3 singles** , **2 doubles matches** and the sequence would be:
 - Men's Singles
 - Women's Singles
 - Men's Doubles
 - Women's Doubles
 - Mixed Doubles
 - No player can play two singles matches or two doubles matches.
 - Each match would be best of 3 games and each game would be for a maximum of 11 points as per ITTF norms.
 - In the decider set, the side would change if anybody reaches 5 points. In doubles the combination will also change along with side after 5 points.
 - Semis and finals will be a best of 5 games, and each game of 11 points.
 - Each player can take one time out during the course of a set of maximum 30 seconds
 - The Umpire's decision would be final and if the Umpire feels that the player is not meeting the requirements of the game, a warning would be given first. If the umpire calls fault for subsequent serves, the point would be given to the opponent.
 - Teams are expected to bring their own Table-Tennis bats
 - All standard Table-Tennis rules apply.
 - In case the ball touches the ceiling of the room, the point will be awarded to the opposite team.
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Chess

- All international rules are applicable.
- The matches would be played with stopwatch, **30 minutes** for each player
- Each team consists of **three** players.
- The player winning outright within the stipulated time will be declared the winner
- In case an outright winner is not achieved, then the player whose 30 minutes have run out the first is declared the loser
- The team winning **two or more** games out of **three** will proceed to the next round
- All the decisions of the SPM Sports Committee officials would be final in case of any issue



Volley Ball

- Each team will have 6 players [+ 4 reserves]
- Rotation system is compulsory.
- Each team can use a libero at its own discretion. Libero will not be allowed to serve.
- Libero will not be allowed to play in the front-row.
- Each game would be of 25 points.
- Best of 3 sets.
- Service ball on the line will be considered right.
- On line ball during play will be considered right.
- Net touch during the service will be considered right.
- Continuous point rules apply.
- Time outs: A team can have one time out in each of the first two sets and 2 time outs in the 3rd set.
- Other standard Volleyball rules apply.

Note: The decision of referee will be final and binding and any argument with the officials will lead to that team's disqualification from the event of volleyball.

Positional fault:

- The team commits a positional fault, if any player is not in his/her correct position at the moment the ball is hit by the server.
- If the server commits a serving fault at the moment of the service hit, the server's fault is counted before a positional fault.
- If the service becomes faulty after the service hit, it is the positional fault that will be counted.
- A positional fault leads to the following consequences:
 - The team is sanctioned with loss of rally.
 - Players' positions are rectified.

Contact with the Net:

- Contact with the net by a player is not a fault, unless it is made during the action of playing the ball, or it interferes with the play.
- When the ball is driven into the net and causes it to touch an opponent, no fault is committed.

First Service in a Set

- The first service of the first set, as well as that of the deciding set (the 3rd) is executed by the team determined by the toss.
- The other sets will be started with the service of the team that did not serve first in the previous set.

Service Order

- The players must follow the service order recorded on the line-up sheet.
- After the first service in a set, the player to serve is determined as follows:
 - o When the serving team wins the rally, the player (or his/her substitute) who served before serves again.
 - o When the receiving team wins the rally, it gains the right to serve and rotates before actually serving. The player who moves from the right front position to the back-right position will serve.

Authorization Of Service

- The first referee authorizes the service, after having checked that the two teams are ready to play and that the server is in possession of the ball.

Restrictions of Attack Hit

- A front-row player may complete an attack hit at any height, provided that the contact with the ball has been made within the player's own playing space.
- A back-row player may complete an attack hit at any height from behind the front zone:
- At his/her take-off, the player's foot (feet) must neither have touched nor crossed over the attack line
- After his/her hit, the player may land within the front zone.
- A back-row player may also complete an attack hit from the front zone, if at the moment of the contact the ball is not entirely higher than the top of the net.
- No player is permitted to complete an attack hit on the opponent's service, when the ball is in the front zone and entirely higher than the top of the net.

Block

- Blocking is the action of players close to the net to intercept the ball coming from the opponents by reaching higher than the top of the net.
- Only front row players are permitted to complete a block

Block Contact

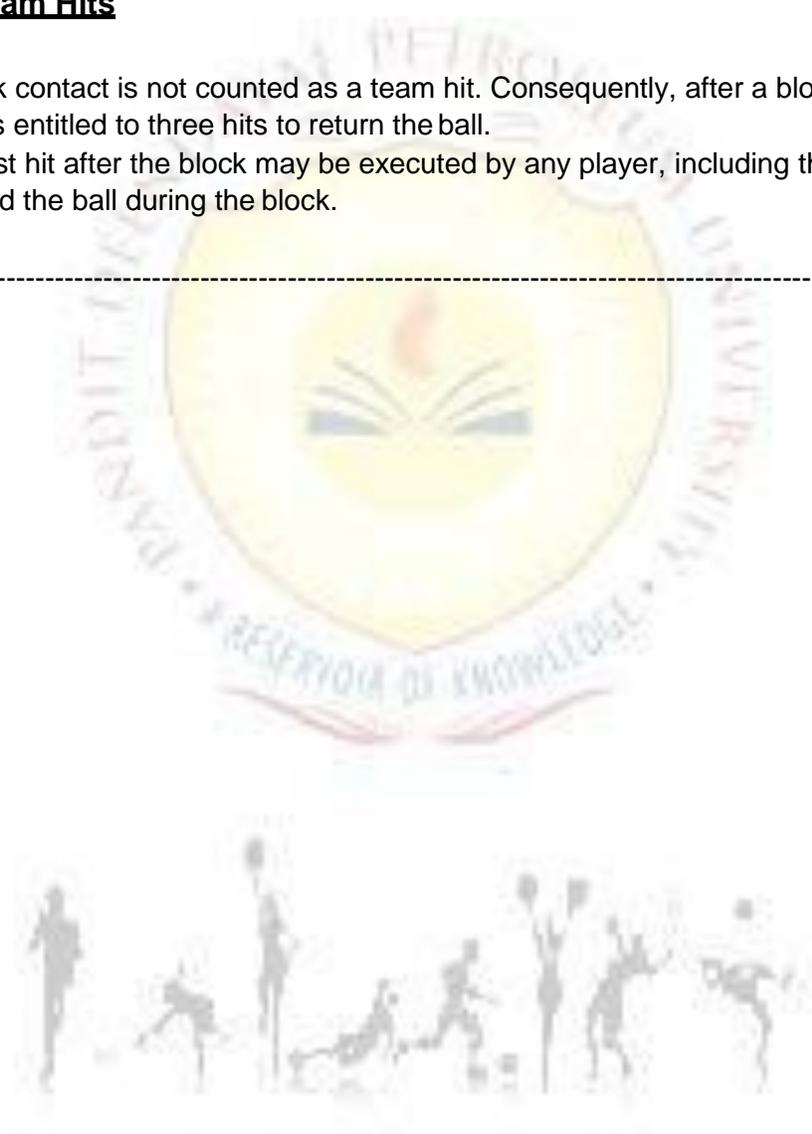
- Consecutive (quick and continuous) contacts with the ball may occur by one or more blockers, provided that the contacts are made during one action.

Blocking within opponent's Space

- In blocking, the player may place his/her hands and arms beyond the net, provided that this action does not interfere with the opponent's play. Thus, it is not permitted to touch the ball beyond the net until an opponent has executed an attack hit.

Block and Team Hits

- A block contact is not counted as a team hit. Consequently, after a block contact, a team is entitled to three hits to return the ball.
 - The first hit after the block may be executed by any player, including the one who touched the ball during the block.
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Badminton

- This will be held in a team of 4-5 members
- There will be **3 singles , 2 doubles matches** and the sequence would be:
 - Men's Singles
 - Women's Singles
 - Men's Doubles
 - Women's Doubles
 - Mixed Doubles
- It will be in the "**best of 3**" format.
- Each player can take one time out during the course of a set of maximum 1 minute.
- No player can play more than 2 games.
- The Badminton captain needs to provide the names of the players competing in all categories prior to match.
- Games will be conducted with the plastic shuttles provided by SPM Sports Committee
- In case of wind or rain the decision regarding play will be taken up by SPM Sports Committee
- Under any kind of discrepancies, the game will be stopped by the umpire.
- The final decision will be of the umpire
- Lines men will be decided by the umpire or SPM Sports Committee only.
- Lines men may only be consulted for OUT and IN decisions.

Toss:

- Before the play commences, a toss shall be conducted by a coin and the side winning the toss can go for the following two choices:
- To serve or receive first
- To start play at one end of the court or the other. The side losing the toss shall exercise the remaining choice.

Scoring System:

- A match will follow a best of 3 games format of 11 points each, across all categories (doubles and singles) until the quarter finals. The semi-finals and finals will constitute of 3 games of 21 points each, with the team winning 2 games being declared the winner.

Throw Ball

- This is a girls' event
- Each team must comprise of 6 players (+3 reserves).
- The game will be of 3 sets with the team winning 2 sets will win the game.
- Each set will be of 15 points.
- The service should be done within 5 seconds of the referee's whistle.
- A player can jump while serving the ball.
- The service ball must not touch the net.
- Double touch is not allowed for receiving the service ball.
- During rally the ball must be caught at once with both the hands while in contact with the ground.
- 2 players are not allowed to touch the ball simultaneously while catching.
- The ball must be thrown within 3 seconds after being caught only from above the shoulder line and from one hand only.
- A player can jump while throwing the ball, which can touch the net but not the antennae.
- Ball must not touch any other part of the body other than palms while catching or throwing the ball.
- Only the player catching the ball is allowed to throw it back.





**LOOKING FORWARD TO
YOUR TEAM'S
PARTICIPATION**

